**Second Grade Games**

**R planet**

Spaceship repair. They will be matching # of screws to # of holes in parts, and they have to be an exact match. Using mouse drag and drop the correct # of screws and bolts into the bin for assembly.

**I Planet**

Computer programmer using code. Using mouse drag and drop arrows [code] into the correct order to move robot to ship

**A Planet**

Painting a mural on a spaceship. Be creative and click on tools to draw using mouse.

**S Planet**

Completer the puzzle by dragging and dropping pieces so that you see the picture.

**E Planet**

Helping spaceships land refuel and take off. Clicking a ship and a landing pad directs them to land. Clicking the ship again allows them to take off and clear the landing pad.

**C Planet**

Placing cards in order for delivery. Drag and drop cards using mouse in the order of the street starting with Lightyear Lane.