First Day of School!

Prep Work:

* Write on the board -- Create a Name Tent by folding a paper in half, hot dog style, and writing your name (the name you want me to call you) as large as you can \*post an example\*
* Colorful paper/markers/crayons for students to use
* Prep out posters/flip charts to hang on walls with the prompts written at the top:
	+ What will you need to be successful in my class?
	+ School is important because…..
	+ What can I do to help you be successful?
	+ Our class should be \_\_\_\_\_\_\_\_\_\_ every day?
	+ What do you hope to learn in this class?
	+ What should kids in our class be doing to make sure our class runs smoothly?
* Have sticky notes for sticky note activity. You need a sticky note for each poster, for each student. Example: you have 3 poster and 30 students, you’ll need 90 stickies.

Game Plan:

* Welcome your students and shake their hands as they enter your classroom!
	+ This helps you have an immediate connection to try and learn names
	+ Personally explain they need to find a seat and check the board for first assignment
* Have the first assignment on the board be a simple such as creating their name tents. These can be used all week and to help you learn names quickly!
	+ This helps create the routine of checking the board every time they enter
* Establish your first five minute routine and how they should enter the classroom: bell ringer, asking a question when you take roll, etc.
* Establish a way that you will get everyone’s attention. It could be raising your hand and they must all raise their hands, saying a certain word, etc. Practice this!
* Do an about you PowerPoint and include pictures of:
	+ your family
	+ hobbies/interests
	+ pets
	+ summer vacation activities
	+ anything they need to know about you!
	+ Explanation of your teaching style and expectations of students
* Sticky note activity
	+ instruct your students to look at the posters around the room. This is their chance to help decide how this classroom will run! We’re all in this together and need to all be on board. They need to write an answer for each poster on a separate sticky note. When they are finished, they need to place the sticky note answer on the question/prompt it corresponds with. Names don’t have to be on the answers!
* Name tents -- time permitting, have students create an adjective for each letter in their name. They can write this on the opposite side of the name tent. Example for Brittani:
	+ Bright
	+ Reliable
	+ Interesting
	+ Talented
	+ Talkative
	+ Awesome
	+ Nice
	+ Intellectual
* Have students collect/turn in/place name tens in their turn-in basket. This helps create the turn-in procedure. Be sure to leave at least 5 minutes time for this!
* Establish your routine for dismissal. Can they line up at the door? Do they wait for you to be dismissed?

Second Day of School

Goals:

* Practice entering the classroom/first 5 procedures
* Practice how to get their attention by practicing this
* Practice paper turn-in procedure
* Practice dismissal procedure

Set-Up:

* Have assignment on board. This could be “get your name tent and then begin completing the \_\_\_\_\_\_\_\_ paper”
* Have Facebook profile or some “about me” type paper ready for them to complete
* One piece of colorful paper per student
* Deck of cards (if you do activity 2)
* Music

Game Plan

* Just as yesterday, greet your students at the door and remind them to take a look at the board
* When the bell rings, practice your first five moments. I take roll by asking a question every student must answer out loud. Suggestion: What’s your favorite candy bar? Be sure to compliment the students that have completed the welcome work of name tent and who are quietly working on their paper
* Orally quiz students on things they remember about your “About Me” Powerpoint
* Explain it’s now their turn to learn more about their classmates

**Activity 1: Crazy 8s**

This is a great activity for students to get to know each other!

* Each student needs a piece of paper and writing utensil
* They need to fold their paper in half (hamburger) and then in half again (edge to edge) and then one final time, which should give you 8 squares.
* Instruct them that they must write one interesting and unique thing about themselves in each square, for a total of 8 interesting things. Play some music and give them about 3 songs to finish this.
* Before you start, use your quieting technique to get their attention! Instruct them that once the music starts again, they must get up and go meet someone they are not sitting close to. If they have something in common with what the person has written down on their square, they should sign their name. You can only sign one person’s paper once. They need to keep meeting people until you call time.
* Debrief: Have students share unique things on their paper. Ask if anyone had things in common with others in the classroom. Did this surprise them? Ask if anyone had an item that no one signed. Explain that we’re all in this together and we have many things in common, we just have to get to know each other. But, the great thing is that we also have unique things about ourselves that make us great!
* If you have a syllabus, handout syllabus and go over major things to know about class. Answer questions they have about the class
* Practice turning in their “About Me” page and your turn-in procedure.
* Practice the dismissal procedure again

Third Day of School

Goals:

* Practice First Five Procedures
* Practice “Attention Getter”
* Teach General Class Procedures, such as:
	+ tardies/absences
	+ leaving seats
	+ asking for help
	+ emergency procedures
* Practice turning-in papers
* Practice dismissal

Set-Up:

* Write instruction on board to get table tent and any other items they need
* Copies of “Do You Follow Instructions” test for each student
* Deck of playing cards, with the face cards and Ace removed

Game Plan:

* Welcome students to your classroom
* Practice your first five procedure
* Practice your attention getting procedure
* Instruct them that they have a pop quiz! It’s the first grade in the grade book, so try their best. No one can help each other out and it’s an active quiz, so just do their best.
	+ Pass out “Do You Follow Instructions” test and make sure they all begin at the same time.
	+ Play music during this “quiz” because some get embarrassed when they’re shouting out their names, saying things, etc.
* Recap at the end of the quiz and ask how far each person got. How did they feel when they realized they hadn’t read the instructions?
* Go over course information, such as:
	+ Materials needed
	+ Grading Scale/Projects
	+ Rules
	+ Units you’re covering
		- I like to get input on this, such what are some things they’re interested in making within the units or topics they want covered. They answered it the first day, but you can have a conversation with them about it.
	+ Tardy/Absent Policy
	+ Getting Materials
	+ Leaving their seats
	+ Emergency Procedures
* Have students take notes during this time and practice turning in papers
* Practice your dismissal procedure

Fourth Day of School

Goals:

* Practice First Five moments
* Practice Turning-in papers
* Practice testing procedures
* Instruct on what to do when their work is finished
* Practice Dismissal Procedures

Set-Up:

* Write your goals on the board, as well as any other materials or items you want
* Have copies of a pre-test for your course. I suggest visiting Utah FACS Ed to get a pre-test!

Game Plan:

* Greet students at your door and complete your first five moments
* Take your pre-test
	+ Explain why they should pre-test (helps determine a benchmark)
	+ Give instructions on what you expect during a testing moment
		- no cell phones
		- if they keep the test at their desk, turn it in
	+ Have the students take the test
* Depending on your subject area, have a quick (10 minute) demonstration. Suggestions for ideas: 5 minute activities from Learning Zone, Utah FACS Website, [www.kaylapins.com](http://www.kaylapins.com)
* Practice dismissal procedure

Fifth Day of School (YOU MADE IT!!)

Goals:

* Practice the following procedures:
	+ First Five moments
	+ Attention-getter
	+ turning-in papers
	+ Lab Expectations and Safety
	+ Dismissal Procedures

Set-Up:

* Write your objectives/goals for the day and any materials the students might need
* Create a Kahoot! trivia test for your students
	+ Every student will either need a phone, computer, or tablet to complete
* Projector/computer with Kahoot
* Large picture with tree (no leaves, just a bare tree)
* Finger Paint

Game Plan:

* Welcome students at your door and complete first five procedures
* Instruct students on how to play Kahoot and do a Kahoot on:
	+ classroom procedures
	+ lab dos and don’ts
	+ general classroom rules
* When finished, remind students that FACS is all about family and we are now a family! Have students put paint on their thumb and put their thumb print on your family tree. Their thumbprints will be the “leaves” of the tree
* Practice your dismissal procedure